USER EXPERIENCE AND DESIGN MINOR

The User Experience and Design (UX) minor equips students with a diverse set of skills to enhance the design and development of information systems and measure the usability of products and applications effectively. The UX minor centers on four primary areas of expertise: User-Centered Design, User-Needs Research, Visual and Writing Communication, and Front-end Development.

Minor Requirements (18 hours)

Course	Title	Credits
Required		
ISCI 259	User Experience Research Methods and Tools	3
ISCI 249	Principles of User Experience and Design (UX/UI)	3
or JOUR 249	Principles of User Experience and Design (UX/UI)	
Electives		
Select 12 hours from the following:		12
ISCI 250	Information Design	
ISCI 430	User-Centered Information Architecture	
ISCI 496	Internship in Information Science (Internship must be approved by School of Information Science as UX focused.)	
ISCI 560	Data Visualization	
JOUR 203	Principles of Visual Communications	
Or other electives as approved by the School of Information Science.		
Total Credit Hours		**18**