COMPUTER SCIENCE, B.S.C.S.

Accreditation


Learning Outcomes

1. Students will demonstrate an ability to analyze a complex computing problem and to apply principles of computing and other relevant disciplines to identify solutions.
2. Students will demonstrate an ability to design, implement, and evaluate a computing-based solution to meet a given set of computing requirements in the context of the program’s discipline.
3. Students will demonstrate an ability to communicate effectively in a variety of professional contexts.
4. Students will recognize professional responsibilities and make informed judgments in computing practice based on legal and ethical principles.
5. Students will demonstrate the ability to function effectively as a member or leader of a team engaged in activities appropriate to the program’s discipline.
6. Students will demonstrate the ability to apply computer science theory and software development fundamentals to produce computing-based solutions.

Academic Standards

Program GPA

Program GPA requirement policies are described in the College of Engineering and Computing section of this bulletin. For the purpose of these policies, the following courses are used to determine the Program GPA for the Computer Science B.S.C.S. program: all Lower Division Computing, Computer Science Major, and Computer Science Elective courses, and CSCE 390.

Exclusions

No Lower Division Computing, Computer Engineering Major, or Computer Engineering Elective course may be counted toward a minor. All other required courses and electives may be used for a minor as appropriate. CSCE 101 and CSCE 102 are not major courses and may not be used for degree credit.

Minimum Course Grades

The Computer Science B.S.C.S. program requires that a grade of “C” or better be earned in each of the following courses: ENGL 101, ENGL 102, MATH 141, MATH 142, MATH 374, CHEM 111, CHEM 111L, or PHYS 211, and all CSCE courses applied to the degree.