THEATRE, B.A.

Degree Requirements (120 hours)

Program of Study

<table>
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<tr>
<th>Requirements</th>
<th>Credit Hours</th>
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</thead>
<tbody>
<tr>
<td>Carolina Core</td>
<td>32-44</td>
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<tr>
<td>College Requirements</td>
<td>15-18</td>
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<tr>
<td>Program Requirements</td>
<td>18-42</td>
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<tr>
<td>Major Requirements</td>
<td>31-40</td>
</tr>
</tbody>
</table>

Founding Documents Requirement

All undergraduate students must take a 3-credit course or its equivalent with a passing grade in the subject areas of History, Political Science, or African American Studies that covers the founding documents including the United State Constitution, the Declaration of Independence, the Emancipation Proclamation and one or more documents that are foundational to the African American Freedom struggle, and a minimum of five essays from the Federalist papers. This course may count as a requirement in any part of the program of study including the Carolina Core, the major, minor or cognate, or as a general elective. Courses that meet this requirement are listed here (https://academicbulletins.sc.edu/undergraduate/founding-document-courses/).

1. Carolina Core Requirements (32-44 hours)

CMW – Effective, Engaged, and Persuasive Communication: Written (6 hours)

must be passed with a grade of C or higher

• any CC-CMW course (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

ARP – Analytical Reasoning and Problem Solving (6-8 hours)

• any CC-ARP course (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

SCI – Scientific Literacy (8 hours)

• two 4-credit hour CC-SCI laboratory science courses (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

GFL – Global Citizenship and Multicultural Understanding: Foreign Language (0-6 hours)

Demonstration of proficiency in one foreign language equivalent to the minimal passing grade on the exit examination in the 122 course is required. Students can demonstrate this proficiency by successfully completing Phase II of the Proficiency Test or by successfully completing the 122 course, including the exit exam administered as part of that course.

• CC-GFL courses (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

It is strongly recommended that students continuing the study of a foreign language begin college-level study of that language in their first semester and continue in that language until their particular foreign language requirement is completed.

GHS – Global Citizenship and Multicultural Understanding: Historical Thinking (3 hours)

• any CC-GHS course (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

GSS – Global Citizenship and Multicultural Understanding: Social Sciences (3 hours)

• any CC-GSS course (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

AIU – Aesthetic and Interpretive Understanding (3 hours)

• any CC-AIU course (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

CMS – Effective, Engaged, and Persuasive Communication: Spoken Component (0-3 hours)

• any overlay or stand-alone CC-CMS course (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

INF – Information Literacy (0-3 hours)

• any overlay or stand-alone CC-INF course (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

VSR – Values, Ethics, and Social Responsibility (0-3 hours)

• any overlay or stand-alone CC-VSR course (https://academicbulletins.sc.edu/undergraduate/carolina-core-courses/)

1 Carolina Core Stand Alone or Overlay Eligible Requirements — Overlay-approved courses offer students the option of meeting two Carolina Core components in a single course. A maximum of two overlays is allowed. The total Carolina Core credit hours must add up to a minimum of 31 hours. Some programs may have a higher number of minimum Carolina Core hours due to specified requirements.

2. College Requirements (15-18 hours)

Foreign Language (0-3 hours)

• only if needed to meet 122-level proficiency

History (3 hours)

The College of Arts and Sciences requires one additional GHS course beyond the Carolina Core GHS requirement.

• If the Carolina Core GHS requirement is fulfilled by a U.S. history course, the College of Arts and Sciences history requirement must be fulfilled by a non-U.S. history course.

• If the Carolina Core GHS requirement is fulfilled by a non-U.S. history course, the College of Arts and Sciences history requirement must be fulfilled by a U.S. history course.

Please select the College of Arts and Sciences history requirement from the approved list of U.S. and non-U.S. history courses (https://academicbulletins.sc.edu/undergraduate/arts-sciences/history-requirement/).
Social Science and Fine Arts or Humanities (12 hours)
- Social Science (3 hours)
  - The College of Arts and Science requires one 3-hour Social Science Course (https://academicbulletins.sc.edu/undergraduate/arts-sciences/courses-acceptable-social-science/)
- Fine Arts/Humanities (9 Hours)
  - A Bachelor of Arts from the College of Arts and Sciences requires three 3-hour Fine Arts/Humanities Courses (https://academicbulletins.sc.edu/undergraduate/arts-sciences/courses-acceptable-fine-arts-humanities/)
    - THEA 201*

3. Program Requirements (18-42 hours)
Supporting Courses (0-6 hours)

**must be passed with a grade of C or higher**

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>ENGL 395</td>
<td>Classical Drama</td>
<td>6</td>
</tr>
<tr>
<td>ENGL 404</td>
<td>English Drama to 1660</td>
<td></td>
</tr>
<tr>
<td>ENGL 405</td>
<td>Shakespeare’s Tragedies</td>
<td></td>
</tr>
<tr>
<td>ENGL 406</td>
<td>Shakespeare’s Comedies and Histories</td>
<td></td>
</tr>
<tr>
<td>ENGL 414</td>
<td>English Drama Since 1660</td>
<td></td>
</tr>
<tr>
<td>ENGL 424</td>
<td>American Drama</td>
<td></td>
</tr>
<tr>
<td>ENGL/AFAM/</td>
<td>African American Theatre</td>
<td></td>
</tr>
<tr>
<td>THEA 565</td>
<td></td>
<td></td>
</tr>
<tr>
<td>THEA 563</td>
<td>History of Modern Theatre</td>
<td></td>
</tr>
</tbody>
</table>

1 May apply towards fulfillment of the cognate or minor

Cognate or Minor (12-18 hours)

Students must complete a cognate (12 hours) or a minor as part of this program. In lieu of a cognate or minor, an additional major may be added to a student’s program of study. Additional majors must include all major courses as well as any prescribed courses noted (*) in the bulletin.

Prescribed courses noted in the bulletin may be shared with Carolina Core, College requirements, and Program requirements in the primary program.

Cognate (12 hours)

The cognate must consist of twelve (12) hours of courses at the advanced level, outside of but related to the major. The cognate may be taken in one or more departments or programs.

Courses offered by departments and programs that are acceptable for cognate credit are outlined in the section titled Courses Acceptable for Cognate Credit in Degree Programs in the College of Arts and Sciences (https://academicbulletins.sc.edu/undergraduate/arts-sciences/courses-acceptable-cognate/). Some major programs have specific cognate requirements. It should be emphasized that the cognate is not a second set of elective courses to be chosen at random by the student. Students are urged to consult their major advisors for specific requirements in their major.

For Bachelor of Arts degrees, all cognate courses must be passed with a grade of C or higher.

Minor (18 hours)

In place of the cognate a student in the College of Arts and Sciences may choose a minor consisting of at least 18 credit hours of prescribed courses.

The minor is intended to develop a coherent basic preparation in a second area of study. It differs from the cognate inasmuch as the courses must follow a structured sequence.

Courses applied toward general education requirements cannot be counted toward the minor. No course may satisfy both major and minor requirements. All minor courses must be passed with a grade of C or higher. At least half of the courses in the minor must be completed in residence at the University.

A list of minor programs of study can be found at Programs A-Z (https://academicbulletins.sc.edu/undergraduate/programs-az/).

Electives (0-30 hours)

120 (or 128) degree applicable credits are required to complete any degree at UofSC. After the cognate, minor or second major is complete, any additional credits needed to reach 120 (or 128) total credits can be fulfilled by electives. No courses of a remedial, developmental, skill-acquiring, or vocational nature may apply as credit toward degrees in the College of Arts and Sciences. The College of Arts and Sciences allows the use of the Pass-Fail option on elective courses. Further clarification on inapplicable courses can be obtained from the College of Arts and Sciences.

4. Major Requirements (31-40 hours)

Students may choose to complete the general major in Theatre (31 hours), or they may choose to complete a Theatre major with a concentration in Design and Technology or in Performance (40 hours).

A minimum grade of C is required in all major courses.

Major Courses (19 hours)

<table>
<thead>
<tr>
<th>Course</th>
<th>Title</th>
<th>Credits</th>
</tr>
</thead>
<tbody>
<tr>
<td>THEA 270</td>
<td>Beginning Acting</td>
<td>3</td>
</tr>
<tr>
<td>THEA 280</td>
<td>Elements of Design for Theatre Production</td>
<td></td>
</tr>
<tr>
<td>THEA 561</td>
<td>History of the Theatre I</td>
<td>3</td>
</tr>
<tr>
<td>THEA 562</td>
<td>History of the Theatre II</td>
<td>3</td>
</tr>
<tr>
<td>THEA 490</td>
<td>Theatre Capstone Course</td>
<td>3</td>
</tr>
<tr>
<td>or THEA 578</td>
<td>Play Direction I</td>
<td></td>
</tr>
<tr>
<td>THEA 120</td>
<td>Laboratory Theatre Production</td>
<td>1</td>
</tr>
<tr>
<td>THEA 121</td>
<td>Theatre Running Crew Laboratory.</td>
<td>1</td>
</tr>
<tr>
<td>Select two hours from the following:</td>
<td></td>
<td></td>
</tr>
<tr>
<td>THEA 122</td>
<td>Theatre Performance Laboratory</td>
<td></td>
</tr>
<tr>
<td>THEA 123</td>
<td>Theatre Production Studio</td>
<td></td>
</tr>
<tr>
<td>THEA 221</td>
<td>Stage Management Laboratory</td>
<td></td>
</tr>
</tbody>
</table>

Total Credit Hours 19

1 All Theatre lab courses maybe repeated for credit. THEA 120 and THEA 121 are required Laboratory credits. THEA 120 must be completed within the first year of declaring the Theatre major.
### Major Electives (12 hours)
- Select 6 hours from THEA 200-300 level
- Select 6 hours from THEA 400 level or above

### Major with Concentration in Design and Technology (40 hours)

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<td>History of the Theatre II</td>
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</tr>
<tr>
<td>THEA 490</td>
<td>Theatre Capstone Course</td>
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</tr>
<tr>
<td>or THEA 578</td>
<td>Play Direction I</td>
<td>3</td>
</tr>
</tbody>
</table>

Select two hours from the following:
- THEA 120 Laboratory Theatre Production
- THEA 121 Theatre Running Crew Laboratory

Select two hours from the following:
- THEA 123 Theatre Production Studio
- THEA 221 Stage Management Laboratory

Select two courses from the following:
- THEA 225 Introduction to Stage Management
- THEA 230 Make-up Design for Theatre and Film
- THEA 252 Stage Costume Construction
- THEA 253 Stagecraft
- THEA 283 Introduction to Theatre Sound Design
- THEA 288 Introduction to Stage Lighting

Select five courses from the following:
- THEA 380 Production Design for Theatre
- THEA 425 Advanced Stage Management
- THEA 452 Special Topics in Costume Technology
- THEA 453 Computer Aided Drafting for Theatre
- THEA 489 Introduction to Costume Design
- THEA 530 Period Styles for Wig and Hair Design
- THEA 550 History of Costume
- THEA 552 Stage Costume Pattern Drafting and Drawing
- THEA 553 Advanced Stagecraft
- THEA 555 Scene Painting for the Stage
- THEA 556 Stage Design
- THEA 557 Advanced Scenic Design
- THEA 558 Draping for the Modern Silhouette
- THEA 582 Costume Design
- THEA 583 Advanced Practice in Sound Design
- THEA 588 Stage Light Design I
- THEA 589 Adv. Stage Lighting Des. II

**Total Credit Hours**: 40

### Major with Concentration in Performance (40 hours)

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<tr>
<td>THEA 562</td>
<td>History of the Theatre II</td>
<td>3</td>
</tr>
<tr>
<td>THEA 490</td>
<td>Theatre Capstone Course</td>
<td>3</td>
</tr>
<tr>
<td>or THEA 578</td>
<td>Play Direction I</td>
<td>3</td>
</tr>
</tbody>
</table>

Select two hours from the following:
- THEA 120 Laboratory Theatre Production
- THEA 121 Theatre Running Crew Laboratory

Select two hours from the following:
- THEA 122 Theatre Performance Laboratory
- THEA 221 Stage Management Laboratory

Complete the following:
- THEA 240 Beginning Voice and Speech
- THEA 370 Intermediate Acting
- THEA 372 Acting from a Physical Point of View
- THEA 390 Beginning Acting for the Camera

Select one from the following:
- THEA 570 Advanced Acting I
- THEA 571 Advanced Acting II
- THEA 590 Advanced Acting for the Camera

Select one course from the following:
- THEA 230 Make-up Design for Theatre and Film
- THEA 241 Voice and Speech Studio
- THEA 340 Literature and Performance
- THEA 359 Theatrical Imagery
- THEA 369 Japanese Culture and Society through Theatre
- THEA 373 Movement Laboratory
- THEA 375 Inner Mastery Thought Movement
- THEA 399 Independent Study and Research

Select one course from the following:
- THEA 440 Advanced Voice and Speech for the Actor.
- THEA 442 Accents and Dialects for the Actor
- THEA 444 Voice Over and Voice Acting
- THEA 450 Musical Theatre Workshop
- THEA 527 Applied Theatre Arts
- THEA 540 Voice and Movement: Practice and Performance
- THEA 563 History of Modern Theatre
- THEA 565 African American Theatre
- THEA 567 Dramatic Theory I
- THEA 568 Dramatic Theory II
- THEA 569 Dramaturgy
- THEA 570 Advanced Acting I
- THEA 571 Advanced Acting II
- THEA 575 Rehearsal and Performance
- THEA 576 Rehearsal and Performance
- THEA 577 Special Topics in Physical Theatre
- THEA 578 Play Direction I
- THEA 579 Play Direction II
- THEA 581 Film as Performance
- THEA 586 The Articulate Body
- THEA 587 Film and Television Acting
- THEA 599 Special Topics in Theatre

**Total Credit Hours**: 40